

PHUDGE

PLAYER



CHARACTER

OCCUPATION

ATTRIBUTES (TRAITS)

Agility	Deftness Nimbleness Quickness	_____
Strength		_____
Health	Vigor	_____
Perception	Cognition, Knowledge, Smarts	_____
Willpower	Mien, Spirit	_____

SKILLS (APTITUDES)

Academia:	_____	Science [.....	_____
.....	_____	Scroungin'	_____
Animal Handlin' [.....	_____	Scrutinize	_____
Area Knowledge: Home Area	Fair	Search	_____
.....	_____	Shootin' [.....	_____
Artillery [.....	_____	Sleight o' Hand	_____
Arts [.....	_____	Sneak	_____
Bluff	_____	Speed Load [.....	_____
Bow	_____	Survival [.....	_____
Climbin'	_____	Streetwise	_____
Demolition	_____	Swimmin'	_____
Disguise	_____	Tale Tellin'	_____
Dodge	_____	Teamster	_____
Drivin' [.....	_____	Throwin' [.....	_____
Faith	_____	Tinkerin'	_____
Fannin'	_____	Trackin'	_____
Fightin' [.....	_____	Trade:	_____
Filchin'	_____		_____
Gamblin'	_____		
Guts	_____		
Horse Ridin'	_____		
Language: Native Tongue	Fair		
.....	_____		
Leadership	_____		
Lockpickin'	_____		
Medicine [.....	_____		
Overawe	_____		
Performin' [.....	_____		
Persuasion	_____		
Professional:	_____		
.....	_____		
Quick Draw [.....	_____		
Ridicule	_____		

EXTRA CARDS

BEYOND LEGENDARY (17)	7
LEGENDARY (15)	6
AMAZING (13)	5
SUPERB (11)	4
GREAT (9)	3
GOOD (7)	2
FAIR (5)	1
MEDIOCRE (3)	-
POOR	-
TERRIBLE	-
ABYSMAL	-

GRIT

Advantages in Fear tests. max 5



GIFTS (EDGES)

FAULTS (HINDRANCES)

Initiative

(avg Agil/Per)

Parry

WOUNDS

LEVEL

Healing Roll v Hlth
WOUND DICE

Scratch

WIND/LIGHT
00000000

MEDIOCRE

-

Hurt

HEAVY

00

FAIR

1 Dice

Very Hurt

SERIOUS

0

GOOD

2 Dice

Incapacitated

CRITICAL

0

GREAT

3 Dice

Near Death

MAIMED

0

SUPERB

4 Dice