

Phudge DREDD

Game

Player

JUDGE

TYPE

EXPERIENCE

Cadet	O O O O O	1 dot per session
Rookie	O O O O O	"
Standard	O O O O O	"
Experienced	O O O O O	"
Senior	Xp _____	raise cost = 1 per level above Abysmal

FUDGE POINTS

TRAITS

AUTHORITY

- Attributes -

Agility	_____
Strength	_____
Health	_____
Perception	_____
Willpower	_____

- Skills -

Combat	Melee	_____
	Heavy Weapons	_____
	Shooting	_____

Vehicle	Driving	_____
	Piloting	_____

Specialty	Investigation	_____
	Medical	_____
	Streetwise	_____
	Technical	_____

- Powers -

Psi	Empathy	_____
	Precognition	_____
	Psychokinesis	_____
	Self Control	_____

CHARACTER PICTURE



BEYOND LEGENDARY
LEGENDARY
AMAZING
SUPERB
GREAT
GOOD
FAIR
MEDIOCRE
POOR
TERRIBLE
ABYSMAL

GIFTS

Ambidextrous can use either hand, favours _____

FAULTS

COMBAT

Initiative (avg Agil & Per rnd down) _____

Unarmed Damage (Str-2) _____

DAMAGE TRACK

Terrible -	_____	_____	_____	_____	_____	+
SCRATCH	HURT	VERY HURT	INCAPACITATED	NEAR DEATH		
○ ○ ○	○ ○	○	○	○		
No Effect	1 Wound Die	2 Wound Dice				

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LAWGIVER

Magazine	Chamber 1	Chamber 2	Storage
1	GP 12:		Lawgiver
2	GP 12:	12:	Lawgiver
3	GP 12:	12:	Belt Pouch
4	GP 12:	12:	Belt Pouch
5	GP 12:	12:	Belt Pouch



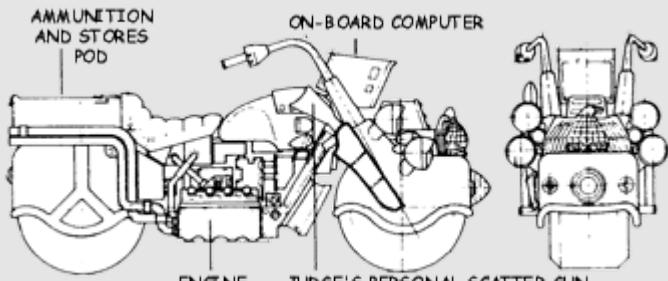
BELT POUCHES

Birdie Lie Detector
Beeper (5)
Hand Cuffs (2)
Hand Radio
Lawgiver IR Sight
Magazines (3)
Silencer
Medi-pack
Pollution Meter
Stumm Gas Grenades (3)



LAWMASTER

Driving	FAIR
Max Speed	570 Kph (480 m)
	Acc/Dec 80m
Heavy Weapons	MEDIocre
Bike Cannon	(50m/150m) Dmg: Great
	Magazine 36:
Cyclops Laser	(50m/500m) Dmg: Superb



Ammo Type

Ammo Type	Range		Damage
	Normal	Max	
General Purpose	50m	150m	Fair
Incendiary	15m	150m	Good (fire)
High Ex	5m	50m	Good (area)
Grenade	15m	50m	Mediocre (area)
Armour Piercing	50m	150m	Good (AP)
Rubber Ricochet	15m	50m	Fair
Heat Seeker	15m min to 50m	N/A	Fair
Hypo Shell	15m min to 50m	N/A	KO

GLOVE POUCHES

Heat Seeker Shells (3)
Hypo Shells (3)



BOOTS

Lawgiver
Boot Knife - Dmg: Mediocre



LAWMASTER STOWAGE

Bike Cannon Magazines (6)	Hand Cuffs (3)
Lawgiver GP Magazines (10)	Medi-pack (2)
Scatter-gun (15m/50m)	Rad-cloak
Shells (30) - Dmg: Mediocre	Respirator (2)
Stumm Shells (6)	Stumm Gas Grenades (10)
Daystick - Dmg: Mediocre	Spare Parts
Cling-net	

LAWMASTER HIT LOCATION

	AP
1 Computer & Communications	1
2 Left Bike Cannon	1
3 Right Bike Cannon	1
4 Cyclops Laser	1
5 Engine and Fuel	2
6-8 Judge	1
9 Headlamps & Infra-Red Light	-
10 Stowage	1
11 Front Tyre	3
12 Rear Tyre	3